

radio aporee

Udo Noll

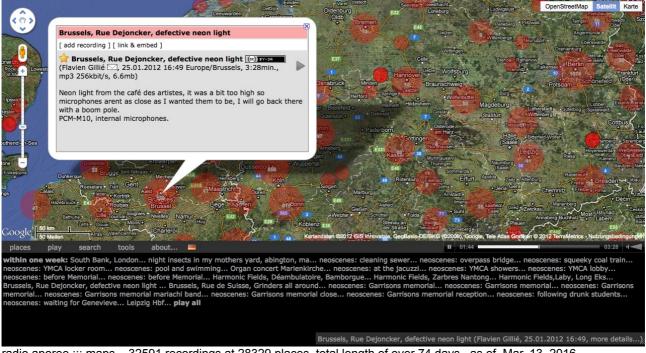
un@aporee.org http://aporee.org/aporee.html

about radio aporee

radio aporee is a project & platform for the artistic research of concepts and practices related to sound, place and spatial conditions. It provides tools and techniques for the engagement and interaction with actual environments, in and in between *real* and *virtual* spaces. It suggests *listening* as a way to enrich and intensify the experience and perception of the world around us.

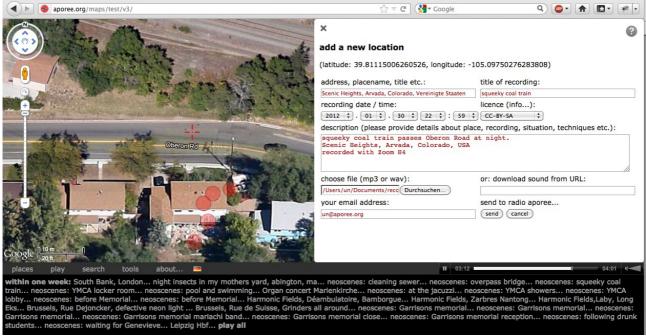
radio aporee ::: maps

The <u>radio aporee ::: maps</u> is one of the major, long-term projects on radio aporee. It is a cartography of sounds from all around the world. Meanwhile, it contains many thousands of field/location recordings from numerous urban, rural and natural environments, public and private spaces, showing the audible complexity of our world, as well as the different perceptions and artistic perspectives of its many contributors, related to sound, space and places. The soundmap is used and populated by individuals, artists and institutions, in various contexts and manifold configurations.



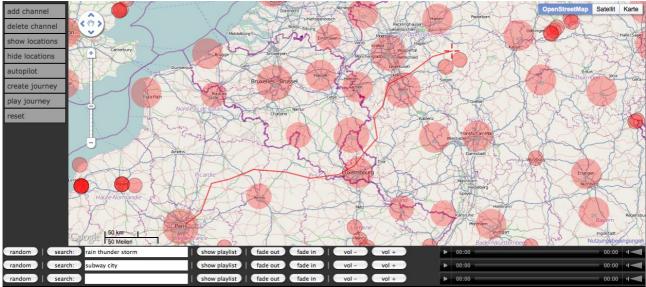
radio aporee ::: maps - 32591 recordings at 28329 places, total length of over 74 days , as of Mar. 13, 2016

Contributing to the project is easy. A click on the map opens an intuitive upload interface for the sound file and other useful meta data (place, title of recording, license, recording date, keywords, description, contact etc.). Please be aware of and respect the <u>posting guidelines</u>!



radio aporee ::: maps - upload interface for easy contribution of sound files (mp3 or wav)

There are different ways to explore and listen to sounds and places, from playback of single locations to multi-channel sound journeys:



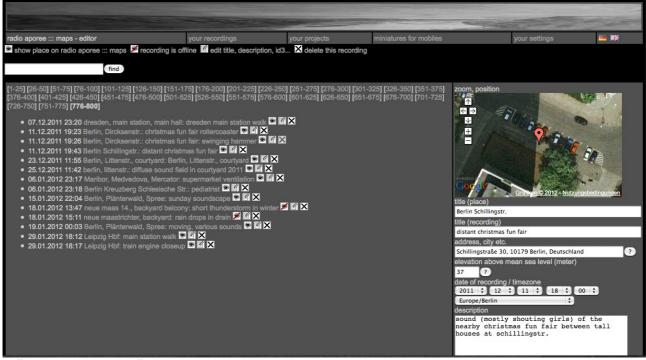
radio aporee ::: maps - multiplayer interface for up to 5 channels in geographic mixing mode

A simple but powerful search engine for exploring sounds and places in different than geographic contexts, e.g. based on themes, keywords or contributors:

*						
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radio aporee ::: maps - search				Image: Straugher Image: Straugher <td< th=""></td<>		
rain -train						
in titles, descriptions and placenames. separate words by spaces, exclude words with "-". example: rain -train.						
✓ search only around this geographic coordinates				emnitz Falkensee • 2	Berlin, schwarzer kanal, rain (christoph limbach, Aug 4th, 2011) berlin, schwarzer kanal, construction (christoph limbach, Aug 4th, 2011)	
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ear	kitchen window (Bürknerstraße	9, 1204	7 Berlin, Germany):			
#	title	artist	date	sound info	description	action:
	scaffolders working in front of	udo	Jul 3rd, 2008 09:00	160kbit/s, 44100Hz,	radio aporee backyard window, 3.7.2008, 9:00, scaffolders working in front of my window (open).	↓ @
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	raindrops on scaffold, coffee ready	noll	Europe/Berlin	stereo, 1:23, 1660kb	The book service in the service of t	↓ @
3-	scaffolders decomposing	udo noll	Jul 30th, 2008 11:15 Europe/Berlin	160kbit/s, 44100Hz, stereo, 4:00, 4801kb	Wed, 30.07.2008, 11:15 roof works finished, scaffold not longer used, workers are decomposing	↓ @
4-	sparrows in front of my window	udo noll	Sep 10th, 2008 12:00 Europe/Berlin	192kbit/s, 44100Hz, stereo, 1:30, 2159kb	10.09.2008 12:00 all at once there were a bunch of clamorous sparrows in front of my window	↓ @

radio aporee ::: maps - search engine

Contributors have editing access to all of their uploads and related information:



radio aporee ::: maps - editor

radio aporee ::: miniatures for mobiles

In near future, we think it will be impossible to escape the omnipresence of mobile computing. We see it as spaces or layers of reality, created by the superposition and intersection of physical space with media and information, right at your current location. This may improve our life, or fragment it even more, but it has already evolved into a social practice. For companies and consumers, this probably translates to improved shopping. For us, it raises questions about creative strategies, ideas and alternatives against the *functions* and *fictions* of solely market-driven forces.

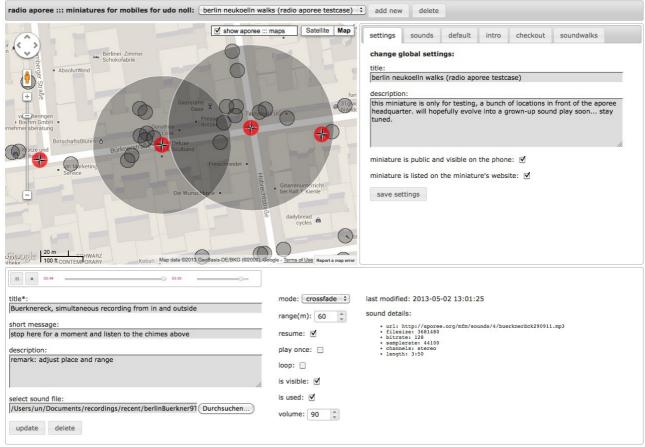
The *miniatures for mobiles,* another important project on radio aporee, utilizes most recent mobile computing technologies in order to turn your sophisticated smart phone into a receiver for a *different radio*.

It is a project, platform and tool for the creation of location-based sound/art works in public space. It closely integrates the aporee soundmap, provides web-based tools for authoring, and a *mobile phone app* (android only so far...) for on-site listening. It turns your phone into a location-sensitive *receiver*, for a *different radio* that exceeds its boundaries and literally surrounds the listener. While walking through and listening to the immersive *augmented aur(e)ality* of a mobile radio , the listener interacts with places, sounds and narratives. Movement leaves traces in space and time, recorded as individual sound/tracks, which can be heard by others synchronously during a listener's walk, or at any time from the archive of recorded sessions.

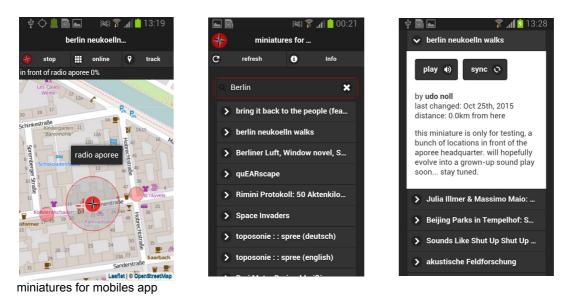


radio aporee ::: miniatures for mobiles, recording sessions for the RADIO-Ortung project series produced by Deutschlandradio Kultur 2010/2011)

Once all sound recording work is done, creating the mobile miniature with a web-based editor is (almost...) as easy as contributing to the radio aporee soundmap:



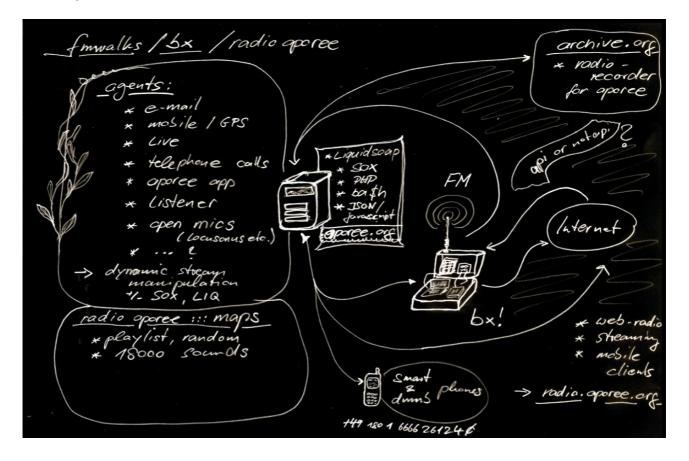
radio aporee ::: miniatures for mobiles - editor interface

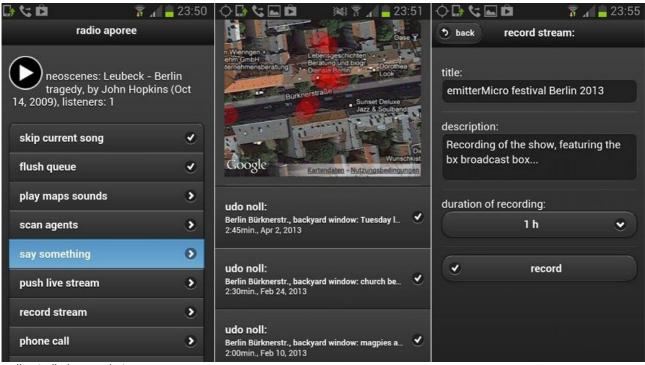


Since 2010, miniatures for mobiles have been created all around the world, in the frame of workshops, festivals, exhibitions and site specific projects.

Deutschlandradio Kultur has produced a successful series of works with artist groups, based on the radio aporee platform and concepts. More to come...

radio aporee ::: stream





radio studio in a pocket

radio aporee continuously plays recordings from the <u>global soundmap</u>. however, it's a responsive / sensorial stream of sound that may (or may not...) recognize and react to events, e.g. new sound uploads, listeners tuning in, activity within the miniatures for

mobiles, live sessions, phone calls and some more. It's an ongoing experiment exploring affective geographies and new practices related to sound/art and radio. radio aporee operates with an extended notion of the field, which reflects and questions the impact of global networks on our understanding of space, and the possibility of new forms and formats for engaging with our audible environments. Within this notion, radio is both a technology in transition and a narrative. It constitutes a field whose gualities are connectivity, contiguity and exchange. The most recent developments aim to establish a collaborative radio praxis among listeners, contributors and curators. Things to come...

Links: radio aporee

::: maps

http://aporee.org/maps/ ::: miniatures for mobiles: http://aporee.org/mfm/

http://radio.aporee.org ::: stream

about /me:

Udo Noll, (*1966 Germany), is an artist and graduated as a gualified engineer for photography and media technology at the Cologne University of Applied Sciences. He lives and works in Berlin and Cologne and is the founder of radio appree, a platform for projects and practice in the areas of field recording, phonography, sound art and experimental radio.

Projects / Exhibitions / Workshops / etc. 1996 - 2016

... / Video Art Festival Locarno / documenta X Kassel / 1st Performance Festival Odense / FriArt Center of Contemporary Art, Fribourg / Palais des Beaux Arts, Brussels / Kunstund Ausstellungshalle der Bundesrepublik Deutschland, Bonn / World Wide Video Festival Amsterdam / International Art Fair Cologne / ZKM Center for Art and Media Technology, Karlsruhe / Galerie K&S, Berlin / Gallery Brigitte Schenk, Cologne / Orangerie im Volksgarten, Cologne / Musee d'art moderne de la Ville de Paris / Staatsgallerie Stuttgart / De Geuzen, Amsterdam / Villa Medici, Academie de France a Rome / Enkehuset Gallery Stockholm / jonctions 5, Brussels / Atelier Nord, Oslo / Biennale of Architecture, Venice / ISEA, International Symposion of Electronic Art, Paris / Akademie Schloss Solitude, Stuttgart / 25th Bienal de Sao Paulo / 5th biennial for media & architecture, Graz / PS1 special projects summer New York / Einstein Forum Potsdam / das kleine field recording festival, Berlin / program - initiative for art + architectural collaborations / art 2.0 Cologne / tuned city 2008 Berlin / Deutschlandradio Kultur / plan09 - forum for contemporary architecture Cologne / CTM 10 club transmediale Berlin / RadiaLx - International Festival of Radio Art Lisbon / Goethe Institut Lissabon / Deutschlandradio Kultur, RadioOrtung - Hörspiele für Selbstläufer / futureplaces festival Porto /ON2: TEST SIGNALS Berlin / TUNED CITY Tallinn, Estonia 2011 / The Sonic Treshold, Prague / Verortungen Entortungen: urbane Klangräume, D21 Leipzig / International Festival Kiblix 2011, Maribor, Slovenia / As We Speak - New Languages, Culture Capital Europe 2012, Maribor Slovenia / Sounds of Europe: SoundLab Prague / Trans_Locative, Aksioma, Ljubljana, Slovenia / PIXXELPOINT 13 Nova Gorica / Winterakademie 8, Theater an der Parkaue Berlin 2013 / CRISAP In The Field, London 2013 / Paradise Lost, Kunstradio ORF Wien / Sound Diaries Oxford, UK / Digitale Sinneskulturen des Radios Berlin / Tuned City Bruxelles 2013 / Silent Spaces, Trieste Ljubljana 2013 / Meziuchy - BetweenThe Ears Festival Prague / Locusonus streaming workshop, Aix-en-Provence 2014 / Trading Urban Stories, Marrakech 2014 / Audiograft Festival Oxford UK 2014 / Hlysnan: The Notion and Politics of listening, Luxembourg 2014 / ZKM Karlsruhe -My City, My Sounds / Tsonami Festival Arte Sonoro 2015, Valparaiso Chile / ...

see also: http://aporee.org/aporee.html